

# DroneAPI (DroneKit)

## A Tutorial on Drone Control

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# About you, me, us.

- Me: embedded geek -> fun with drones
- You: want to code with drones
- Basic python knowledge required
- This is a 'lightning' tutorial
- Perhaps you dislike balloons
- Questions?

Please follow the step by step instructions:

[github.com/diydrones/droneapi-python/ELC.md](https://github.com/diydrones/droneapi-python/ELC.md)

# Why do this?

- Sad mavlink on drones-discuss
- But mavlink is protocol not a model
- Need a *simple* API that handles common requests (enough to write a control station)
- On python first - to be developer friendly
- On LAN or coprocessor
- Let the API eventually work on Android, WAN, etc...

# DroneAPI overview

Before looking at some code, let's discuss the big picture...

- Small surface area (attributes, observers and changing state)
- Connect to the API provider to find vehicles you can access
- The vehicle object is a **model** of vehicle state
- Read vehicle attributes (v.location, v.mode, v.parameters ["MAX\_THRUST"] etc...)
- Think about latency: Call v.flush() after writes
- Use the observer pattern for notification of state changes.

# Lesson 0: Install the SDK

First get the tools (github + vagrant + SITL + droneapi)

- Show and tell - follow along at: [github.com/diydrones/droneapi-python/ELC.md](https://github.com/diydrones/droneapi-python/ELC.md)
- Vagrant: joy and tears
- Connect to a vehicle or SITL

```
mavproxy.py --master=localhost:14550
```

# Lesson 1: Go to a location

- Our 'hello world' - changing vehicle state

```
api start simple_goto.py
```

```
api = local_connect()
```

```
vehicle = api.get_vehicles()[0]
```

```
vehicle.mode = VehicleMode("GUIDED")
```

```
vehicle.commands.goto(Location(-34.36, 149.16, 30))
```

```
vehicle.flush()
```

- You now know how to find a vehicle and change it

# Lesson 2: A GCS in 50 lines

- GCS == Ground Control Station
- Now we learn 'observers'
- Tk for a GUI

```
root = Tk()
root.wm_title("microGCS - the worlds crummiest GCS")
...
def updateGUI(label, value):
    label['text'] = value
...
v.add_attribute_observer('attitude', lambda attr: updateGUI(attitudeLabel, v.
attitude))
```

- We've now covered the basics - get to work

# Doing this for real

- Find a friend - [diydrones.com](http://diydrones.com)
- Find or build a drone
- Optionally install a coprocessor
- Safety
  - Fly semi-manually first
  - No automatic arming
  - The 'mode switch' is your friend
  - Use a GCS
- Flight tutorial links included in the github



# Thanks

- Looking for a fun hobby?
- Looking for a fun job?
- Want to do this on Android/Java? (See Fredia)
- [dronekit.io](http://dronekit.io)
- Contact me: [github.com/geeksville](https://github.com/geeksville)
- Questions?